



## **KWIK CRICKET**

### ***Year 6 & Under Kwik Cricket Mixed Event & Girls Event***

#### **Team Requirements**

- Years 6 & Under
- Teams – a minimum of 8 children and a maximum of 10 children

The mixed squad can be made up of any number of boys/girls. There is no stipulation on how many boys or girls should be in a squad. If a school wishes it can be all boys or all girls.

The winners of these events will progress onto a county final

### ***Year 5 & Under Kwik Cricket***

#### **Team Requirements**

- Years 5 & Under
- Team numbers – 4 boys and 4 girls (Squads are limited to 10 players – 5 girls & 5 boys)

This competition will NOT progress beyond a local level.

## **Rules and Regulations**

### **Aim**

Enjoyment and fair play by all players.

### **Equipment**

At all levels of the Tournament (Local/District & County) Kwik Cricket equipment is mandatory. Wooden bats may not be used. Players will not be permitted to wear gloves or pads - batting or wicket keeping. The type of ball used must be an orange Kwik Cricket ball.

### **Pitch**

Two sets of wickets, 16 yards apart.

### **The Start**

The two teams toss a coin to decide which team has the choice of either batting or fielding first.

## **The Game**

Each game shall consist of one innings per team, each innings to be 8 overs long.

### **Batting & Scoring**

The batting side shall be divided into pairs, each pair batting for 2 overs with a new pair starting at the end of the second, fourth and sixth overs.

Each team starts batting with a score of 200 runs.

Each time a batter is out, 5 runs are deducted and the other batter of the pair faces the next ball.

A batter may be out bowled, caught, run out, stumped, hit wicket.

There is no LBW rule unless the batter deliberately blocks the ball with a leg or foot.

Runs will be scored in the normal way, as will byes.

2 runs will be awarded to the batting team for each wide ball and no-ball bowled, but no extra ball will be allocated, except in the final over of each innings when, in addition to the 2 runs, an extra ball will be bowled. See glossary (Appendix ii) for details.

At the end of the first 2 overs, the first pair of batters retires and is replaced by the second pair until all 4 pairs have batted for 2 overs each.

The second team then bats for its 8 overs.

### **Bowling and Fielding**

Each player on the fielding side must bowl 1 over.

Bowling will take place from one end only.

Bowling should be over arm where possible.

Players on the fielding side DO NOT need to rotate fielding positions.

With the exception of the wicketkeeper, no fielder is allowed within 10 yards of the batter until the ball is played by the batter.

### **The Result**

The team with the higher score wins. In the event of a tie the team taking more wickets will be the winner. If it is still equal, each player bowls 1 ball at the wickets (no batter), with the team scoring the higher number of strikes the winner.

