

## **TAG RUGBY**

The winners of the Borough Competition will progress onto the County Final.

### **Team Requirements**

- Years: 5 & 6
- Squad Numbers: Teams consist of 7 players  
(3 Players on the pitch at any time must be girls)

### **Rules & Regulations**

TAG RUGBY will be played in all events.

Substitutions can be made at any time with the consent of the referee.  
Any player sent off for foul play will take no further part in the tournament.

#### **1 Method of Scoring**

A try is worth 1 point. To score a try a player must carry the ball over the opponent's goal line and press the ball down on the ground.

Players are not allowed to dive over the try line. (Penalty – Free Pass to the non offending team 5 metres out). After a try has been scored the games restarts from the centre of the field with a free pass by the non-scoring team.

#### **2 Passing**

No forward passes are allowed. A forward pass is any pass where the ball travels in the direction of the opponent's goal line.

A forward pass is penalized by a free pass being given to the non-offending team.

#### **3 The Tag Tackle**

Only the ball carrier can be tagged. A tag is simply the removal by a defender of 1 of the 2 ribbons from the ball carriers belt. The defending player who makes the tag must hold the tag above their head and shout 'tag' and along with the rest of their team, stand back on their own side allowing the attacker to pass. When the pass has been made the defender must give the tag back to the tackled player before rejoining the game.

No player can take any further part in the game without both tags being properly in place on the belt. Once tackled the ball carrier must pass within 3 seconds, and take no more than 3 strides. Failure to pass in time or within the required 3 strides will result in a free pass being awarded to the opposition.

#### **4 Free Pass**

A free pass is used to start the game from the centre of the field. At a free pass the ball is held in two hands and on the instruction 'play' by the referee, the player passes the ball to a team mate. The player taking the free pass must pass the ball and not just pick it up and run themselves.

The ball must be passed through the air and not taken from the hands of the first player. At a free pass the opposition cannot start moving forward until the player has passed the ball.

At a free pass the opposition must be 7 metres back. A free pass will be awarded for any infringement i.e. ball in touch and will be taken from where the infringement occurred.

- 5 There are No Scrums, Line-out's or Kicking in Tag Rugby.
- 6 The Referee's decision shall be final and will be upheld by the tournament organiser.